

44.2679, -0.7318, 0.0000 |

## COORDINATES

42.0276, -1.0083, 0.0000 | MODEL |

## MODEL

GRID

SNAP MODE

INFER CONSTRAINTS

DYNAMIC INPUT

ORTHO MODE

POLAR TRACKING

ISOMETRIC DRAFTING

OBJECT SNAP TRACKING

2D OBJECT SNAP

LINEWEIGHT

TRANSPARENCY

SELECTION CYCLING

3D OBJECT SNAP

DYNAMIC UCS

SELECTION FILTERING

GIZMO

ANNOTATION VISIBILITY

AUTOSCALE

ANNOTATION SCALE

WORKSPACE SWITCHING

ANNOTATION MONITOR

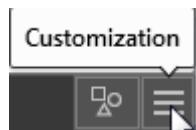
UNITS

QUICK PROPERTIES

GRAPHICS PERFORMANCE

CLEAN SCREEN

NOTE: SEE PAGE 37 – AUTOCAD AND ITS APPLICATIONS



Coordinates

Model Space

Grid

Snap Mode

Infer Constraints

Dynamic Input

Ortho Mode

Polar Tracking

Isometric Drafting

Object Snap Tracking

2D Object Snap

LineWeight

✓ Transparency

Selection Cycling

3D Object Snap

Dynamic UCS

Selection Filtering

Gizmo

Annotation Visibility

AutoScale

Annotation Scale

✓ Workspace Switching

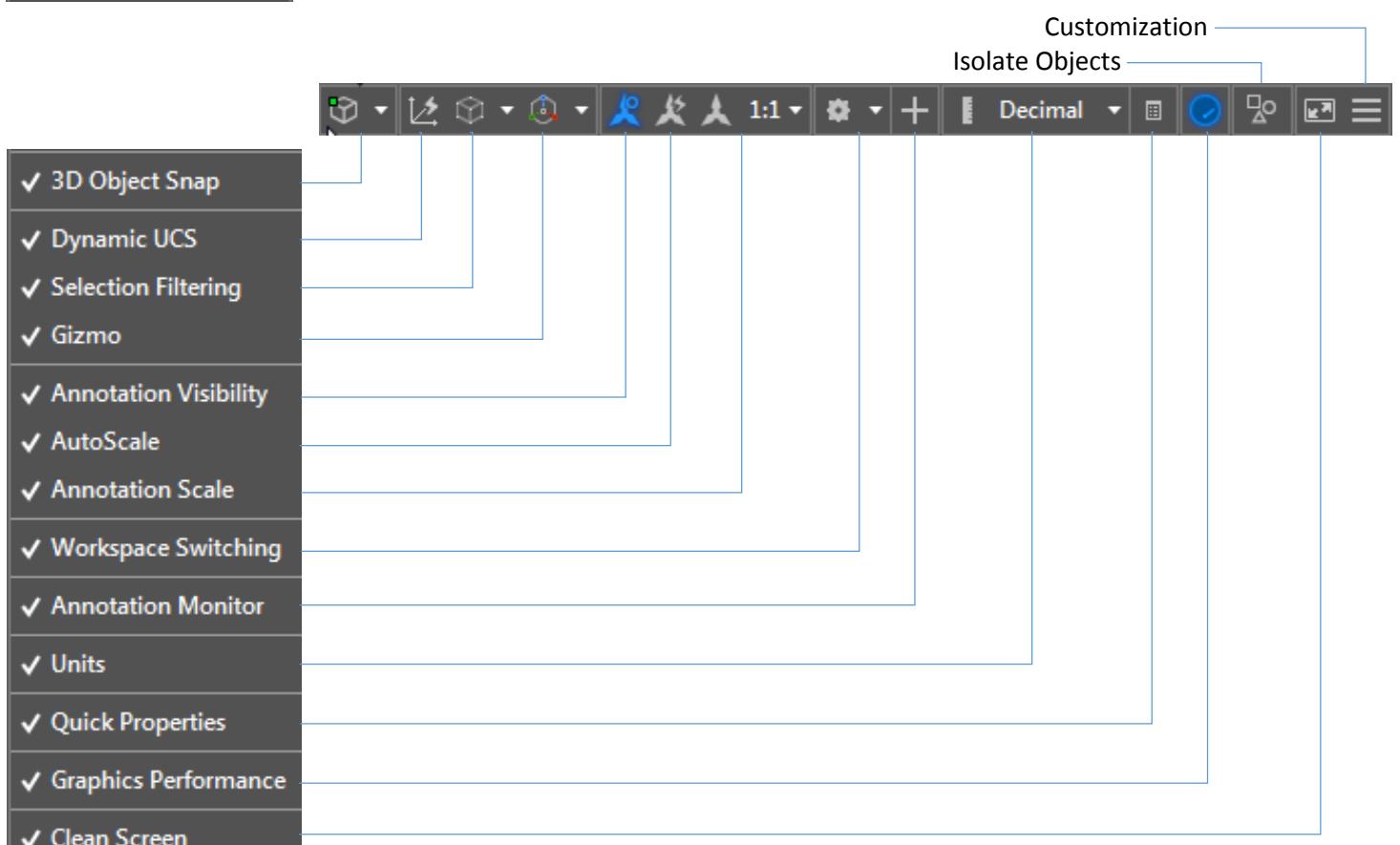
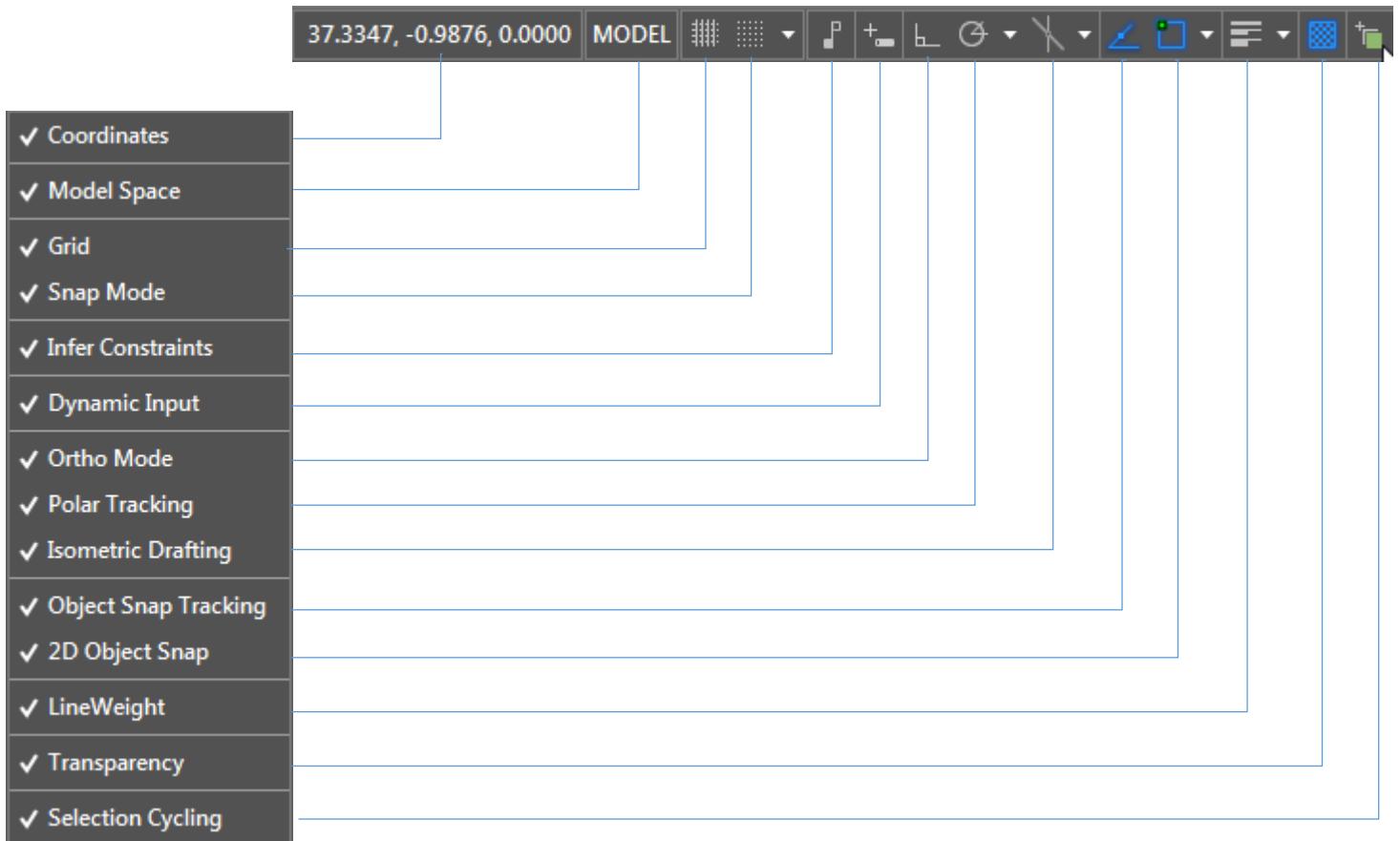
Annotation Monitor

Units

Quick Properties

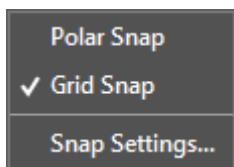
Graphics Performance

Clean Screen



## POLAR TRACKING

### SNAPMODE



- ✓ 90, 180, 270, 360...
  - 45, 90, 135, 180...
  - 30, 60, 90, 120...
  - 23, 45, 68, 90...
  - 18, 36, 54, 72...
  - 15, 30, 45, 60...
  - 10, 20, 30, 40...
  - 5, 10, 15, 20...
- Tracking Settings...

### ISOMODE

### ISO DRAFT

- ✓ isoplane Left
- isoplane Top
- isoplane Right

## 2D OBJECT SNAP

- ✓ Endpoint
  - ✓ Midpoint
  - ✓ Center
  - ✓ Node
  - ✓ Quadrant
  - ✓ Intersection
  - ✓ Extension
  - ✓ Insertion
  - ✓ Perpendicular
  - ✓ Tangent
  - ✓ Nearest
  - ✓ Apparent Intersection
  - ✓ Parallel
- Object Snap Settings...

## SHOW/HIDE LINEWEIGHTS

Lineweight Settings...

## 3D OBJECT SNAP

- ✓ Vertex
  - ✓ Midpoint on edge
  - ✓ Center of face
  - ✓ Knot
  - ✓ Perpendicular
  - ✓ Nearest to face
- Object Snap Settings...

## SUBOBJECT SELECTION MODE

- ✓ Vertex
- Edge
- Face
- Solid History
- Drawing View Component

## SHOW GIZMOS

- ✓ Move Gizmo
- ✓ Rotate Gizmo
- ✓ Scale Gizmo

## ANNOTATION SCALE

- 1/128" = 1'-0"
- 1/64" = 1'-0"
- 1/32" = 1'-0"
- 1/16" = 1'-0"
- 3/32" = 1'-0"
- 1/8" = 1'-0"
- 3/16" = 1'-0"
- 1/4" = 1'-0"

Isolate objects

- Isolate Objects
- Hide Objects

## WORKSPACE SWITCHING

- Drafting & Annotation
- 3D Basics
- 3D Modeling
- ✓ Scotty's 2D Tools
- Save Current As...
- Workspace Settings...
- Customize...
- Display Workspace Label

## DRAWING UNITS

- Architectural
- ✓ Decimal
- Engineering
- Fractional
- Scientific



✓ Coordinates
✓ Model Space
✓ Grid
✓ Snap Mode
✓ Infer Constraints
✓ Dynamic Input
✓ Ortho Mode
✓ Polar Tracking
✓ Isometric Drafting
✓ Object Snap Tracking
✓ 2D Object Snap
✓ LineWeight
✓ Transparency
✓ Selection Cycling
✓ 3D Object Snap
✓ Dynamic UCS
✓ Selection Filtering
✓ Gizmo
✓ Annotation Visibility
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**Figure 1-16.**

The default status bar. Pick the **Customization** flyout to add tools to or remove tools from the status bar.

