

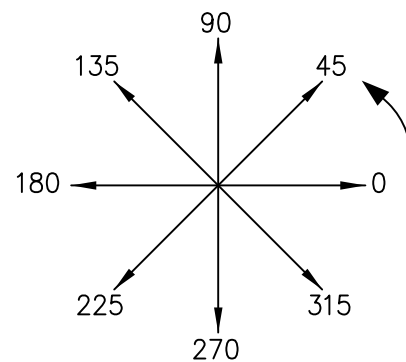
COORDINATE ENTRY

- COORDINATE FORMAT: X,Y,Z (UNITMODE = 1 FOR INPUT MODE)
- AUTOCAD'S "LASTPOINT" (@) SYSTEM VARIABLE MAY BE FORCED TO A NEW LOCATION USING THE "ID" & "FROM" COMMANDS. ONCE A NEW LASTPOINT IS ESTABLISHED, NEWER GEOMETRY IS DRAWN RELATIVE TO THE NEW "LASTPOINT" USING THE @ SYMBOL.
- RELEASE "2010" USERS SHOULD TRY TO USE THE NEWER "FROM" AND "TRACKING" OSNAP METHODS, WITH TRACKING BEING THE PREFERRED METHOD. USER'S SHOULD THEN COMBINED WITH DIRECT DISTANCE INPUT FOR THE MOST ADVANCED RELATIVE DRAFTING TECHNIQUES.

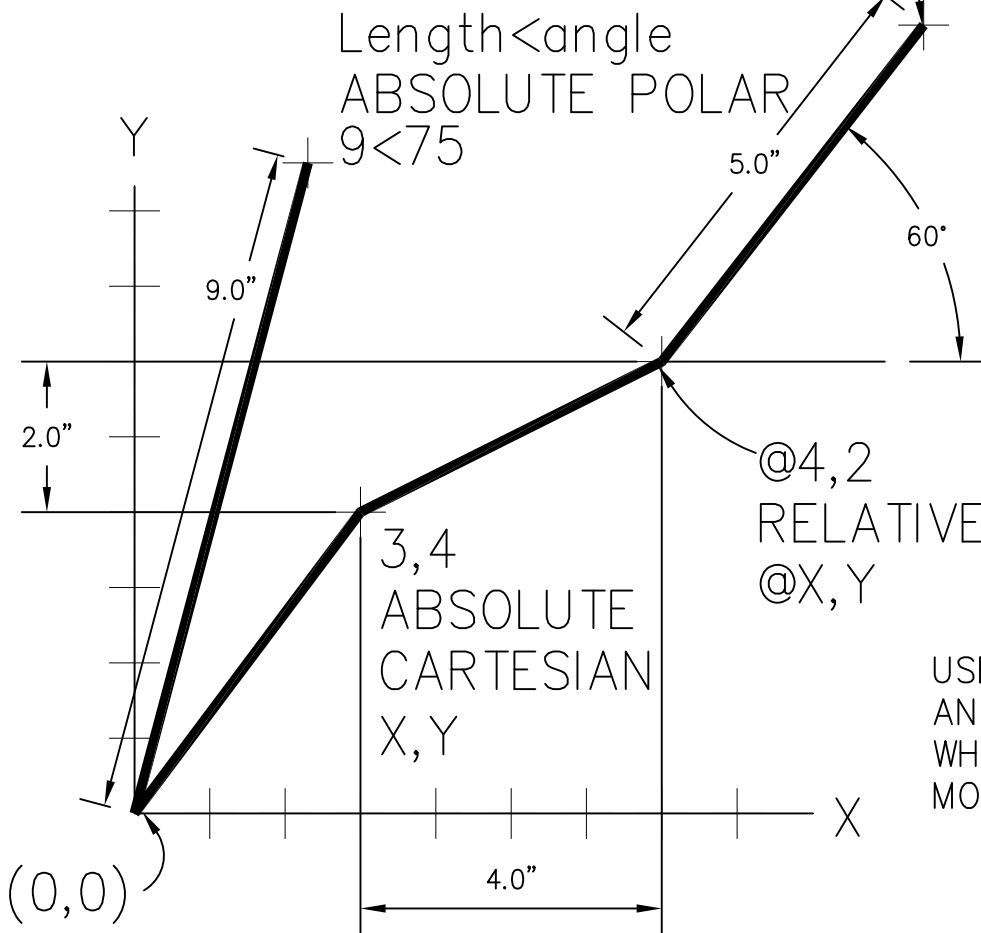
OTHER ENTRY

- DIRECT DISTANCE
- OBJECT TRACKING
- TRACKING POINTS
- ENTITY CYCLING
- POLAR TRACKING
- POINT FILTERS

@Length<Angle
RELATIVE POLAR
@5<60



ANGLE ENTRY

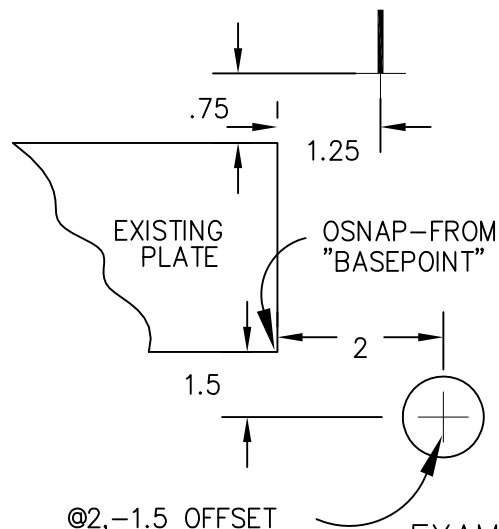


ENTRY TYPES

- ABSOLUTE CARTESIAN SYNTAX: 3,4
- RELATIVE CARTESIAN SYNTAX: @4,2
- ABSOLUTE POLAR SYNTAX: 9<75
- RELATIVE POLAR SYNTAX: @5<60
- SPHERICAL COORDINATE INPUT SYNTAX: 7<35<53
(3 DIMENSIONAL APPLICATIONS)
- CYLINDRICAL COORDINATE INPUT SYNTAX: 60<35,30
(3 DIMENSIONAL APPLICATIONS)

ENTRY OVERRIDE

USE # SIGN FOR ABSOLUTE AND @ FOR RELATIVE INPUT WHEN IN DYNAMIC INPUT MODE



EXAMPLE